

HTML FAQ

UPDATED 2023

1. Any bandwidth restrictions?

Yes, some locations have bandwidth, it depends on the screens internet communication if mobile broadband used then streaming and high resolutions video can take full data quote. So, there is a need of cache function in the HTML code, which need to enable caching of videos and movies.

2. To display HTML content, which HTML webkit or web browser is supported?

Please detail the exact version. eg. Chromium 59

Chromium 84 on LED-players.

3. Do you allow HTML packaged files (.zip or .wgt) to be scheduled?

At the moment we can't allow .zip or .wgt but planning to implement .zip in future

4. Do you allow .html files to be scheduled?

Standalone .html files are not allowed. Just URLs

5. Does the digital signage software have the ability to synchronise files from a remote FTP/SFTP to a local folder the player. This is typically known as 'forward and store'.

If so, please describe the process.

No we are not scheduling ftp/sftp synchronization

6. Does the digital signage software allow HTTPS URLs to be scheduled? A HTTPS URL will only be supplied if the internet connection method is highly reliable. An HTML ZIP file or .html file will be supplied as an alternative.

Https urls using valid certificate allowed but self certificated urls gets browser errors

7. Does the signage browser require pre-rendering of web content or videos before playback?

If so, please describe any scripts and functions needed to action this.

No it doesn't require this.

8. Does the HTML browser used support MP4 videos?

YES

9. Does the HTML browser used support WebM videos?

YES

10. Do you have remote access of live screens to provide visuals of campaign activity?

YES

11. What the timeline for delivery?

We need a deliverance 10 days ahead of campaign start to test the supplied link.